Moving story books allow you to move characters acros different backgrounds.



<u>Y1 – Mechanisms - Making a moving story book</u>

Vocabulary

Assemble—To fix all parts together.

Design— To make, draw or write plans for something.

Design Criteria—A set of rules to help you with your ideas and test the success of them.

Evaluation—When you look at the good and bad points about something, then think about how you could improve it.

Mechanism—A system of parts working together.

Model—A practise version often on a smaller scale that lets you test out your idea to see how it will look and work.

Sliders—Something that can move from side to side or up and down.

Stencil—A shape which you draw around.

Target audience—A person or particular group of people at whom a product is aimed at.

Template—A stencil that you use to help you draw a shape more easily on to different materials.

Test—To find out whether something works as it should.

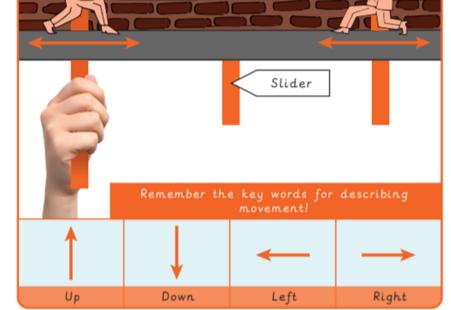
What I will know:

•

- I will know that sliders can make things move.
- I will be able to design moving models that use sliders.
- I will be able to create moving models that use sliders.
- I will be able to review the success of my product by testing it.
- I will understand that sliders are mechanisms

What I already know:

- Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.
- Children to safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.





Character

